

Granblue vs Rising Tournament

PlayStation 5 | Bring your Own Controller

Version: PlayStation 4
Double Elimination
Default settings
2/3 Rounds per Game
2/3 Games per Set
3/5 Games for Winners, Losers & Grand Finals
Winner of previous game must keep same character
Loser of previous game may switch character
Random stage select (players may opt for an agreed stage)
Color 17 is banned for all characters
Prismatic Weapon Skins are banned for all characters

Street Fighter 6 Tournament

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Double Elimination
Default settings
All OPTION settings are default settings except for the following two settings. Pause Menu on Long Hold ON
2/3 Rounds per Game 2/3 Games per Set
3/5 Games for Top 8 finals
Winner of previous game must keep same character
Loser of previous game may switch character
Random stage select (players may opt for an agreed stage*)
*Training Room stage is banned from Tournament Play
Dynamic control type is banned
In-battle Accessibility Settings may be turned ON if the Tournament Organizer deems that the setting is physically necessary.*

Tekken 8 Tournament

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Double Elimination
Tournament Mode Default Settings
3/5 Rounds per Game
2/3 Games per Set
3/5 Games for Winners, Losers & Grand Finals
Random stage select for Game 1
Winner of previous game must keep same character
Loser of previous game may switch stage (with same character) or switch character (with random stage)
There will be no customizing of colors, names, or items at any time before or during a tournament match. Any player that does so will be given a loss of round.

Under Night 2 Tournament

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Version: PlayStation 4
Double Elimination
Default settings
2/3 Rounds per Game
2/3 Games per Set
3/5 Games for Winners, Losers & Grand Finals
Winner of previous game must keep same character
Loser of previous game may switch character
Random stage select (players may opt for an agreed stage)
